



String Quartet in F major
Op. 18, No. 1

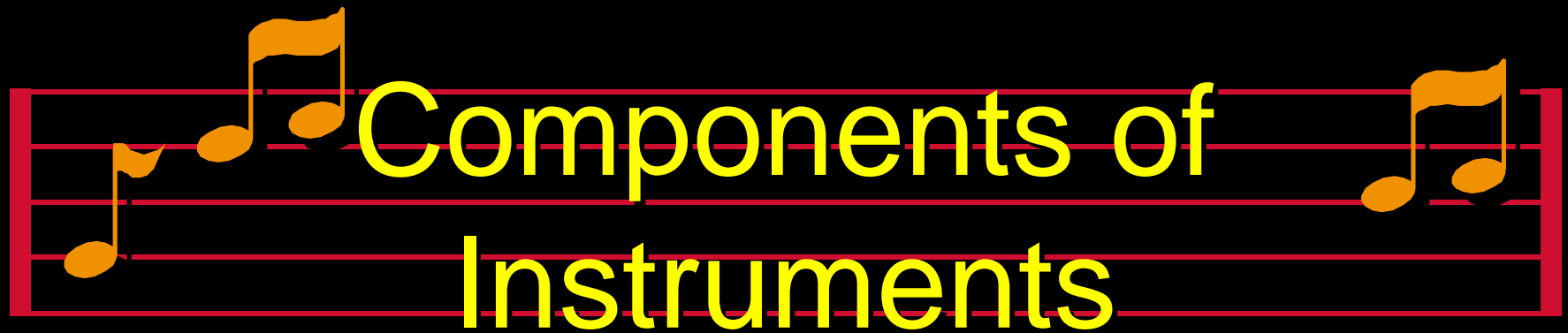


[http://science.widener.edu/
~panek/130/130.html](http://science.widener.edu/~panek/130/130.html)

A musical staff with five red lines and a red vertical bar on the left. It contains four yellow musical notes: a quarter note on the first line, an eighth note on the second line, a quarter note on the third line, and a half note on the fourth line. The title "Five Components of Instruments" is written in yellow text across the staff.

Five Components of Instruments

1. Energy source
2. Energy connector from the source to the instrument itself

A graphic of a musical staff with five red lines on a black background. It features several yellow musical notes, including quarter and eighth notes, some with flags. The title 'Components of Instruments' is written in yellow text across the middle of the staff.

Components of Instruments

3. Primary oscillator
4. Resonant oscillator
5. Sound emitter



- Muscle Power

- ◆ Arm Motion
- ◆ Finger Motion
- ◆ Lung Motion
- ◆ Foot Motion

- Electrical Power



How much Energy?

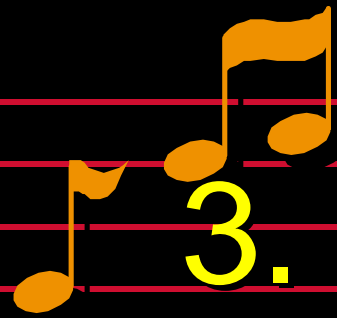
- Typical Instrument = 50W
- ~ 1% is converted to sound
- Total Orchestra ~ 60W
- For 90 dB = 10^{-3} W/m² at an ear of 1 cm² $P=10^{-7}$ W!!



2. Energy Connector



- Transmits from Source to the instrument itself
- Examples:
 - ◆ Violin family
 - ◆ Piano
 - ◆ Wind Instruments
 - ◆ Organ



3. Primary Oscillator



- The part of the instrument that vibrates and is directly responsible for the sound.
- Examples:
 - ◆ Strings, reeds, lips, surfaces, air.

A musical staff with five red lines and four yellow notes. The notes are positioned at the first, second, third, and fifth lines of the staff. The title '4. Resonant Oscillator' is written in yellow text across the middle of the staff.

4. Resonant Oscillator

- Amplifies certain frequencies to produce a harmonic series.
- Examples:
 - ◆ Violin family
 - ◆ Piano
 - ◆ Winds
 - ◆ Drums



- Gets the sound out. Usually via a hole or opening
- Examples:
 - ◆ Violin family
 - ◆ Piano
 - ◆ Winds
 - ◆ Drums



1. Energy Source

- ◆ Arm motion for bowing
- ◆ Finger motion for plucking (violin or guitar) or moving keys (piano)



2. Energy Connector

- ◆ Bows
- ◆ Hammers
- ◆ Picks or Quills
- ◆ Fingers



3. Primary Oscillator Strings

$$\frac{f_2}{f_1} = \sqrt{\frac{w_1}{w_2}}$$

$$\frac{f_2}{f_1} = \sqrt{\frac{k_2}{k_1}}$$

$$f_n = n(v/2L)$$



- String Variables related to frequency

- ◆ Length
- ◆ Tension
- ◆ Density



- Frequency Variation
 - ◆ Many Strings of Different Length, Tension, Density
 - ◆ Change Effective Length of String



- Activation Location
 - ◆ Changes timbre by reducing some harmonics
 - ◆ No nodes at activation points



Nodes at middle of the string



Second Harmonic



Fourth Harmonic



Sixth Harmonic

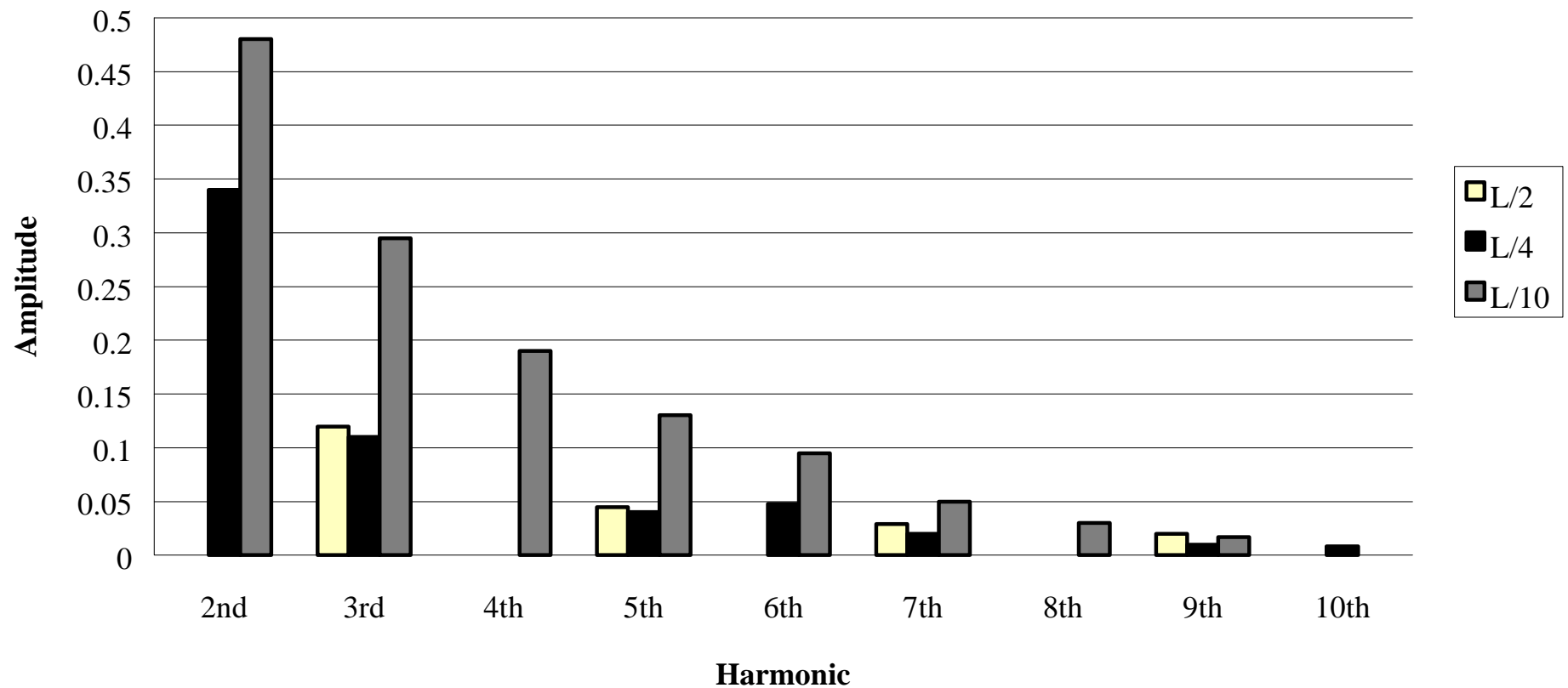


Antinodes at middle of the string



String Instruments

Activation Position and Harmonic Spectra





4. Resonant Oscillator

- ◆ Wooden Box or Sheet of Irregular Shape
- ◆ Example: Violin (MI CD)



5. Sound Emitter

- ◆ Opening in the Body of the Instrument
- ◆ Examples: Violin and Guitar, etc.



Classical pieces on
Soprano Saxophone



Stringed instruments on
the MI CD



- Energy Source

- ◆ Lungs

- Energy Connector

- ◆ Air From Player's Lungs or From a Compressor



- Primary Oscillator
 - ◆ Reed(s)
 - ◆ Player's Lips (Brasses)
 - ◆ Air Near Opening Into Which Player Blows (Flutes)

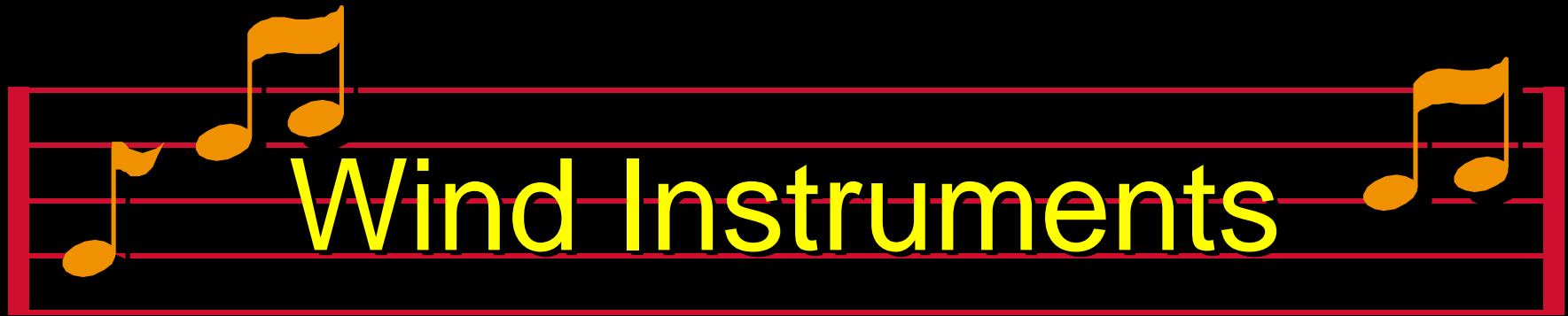


- Reed: Single and Double
 - ◆ Bernoulli effect
 - ◆ Alternating high and low pressure
 - ◆ Examples: clarinets, oboes, saxophones, bag pipes, accordians



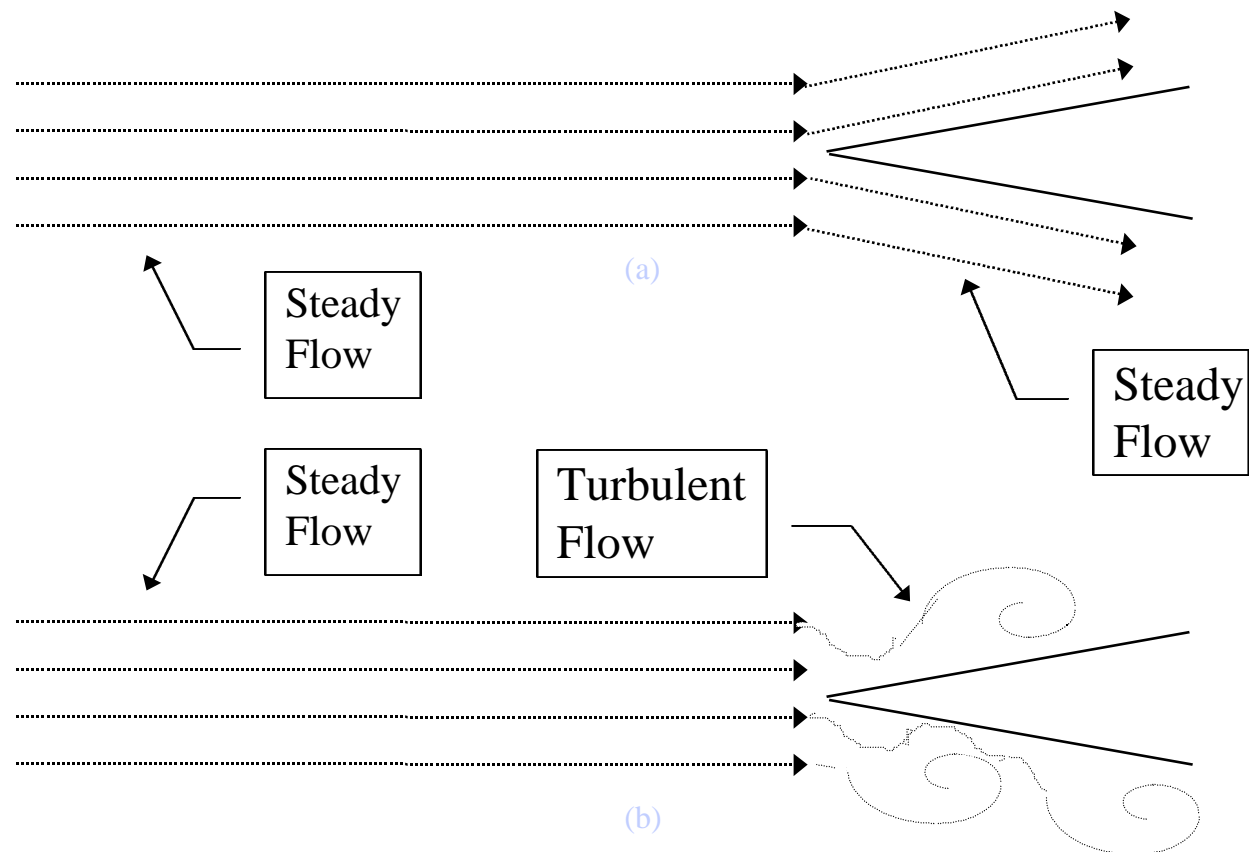
● Vibrating Lips

- ◆ Similar to reeds, but the lip acts like the reed
- ◆ Examples: Trumpet, tuba, French horn, baritone



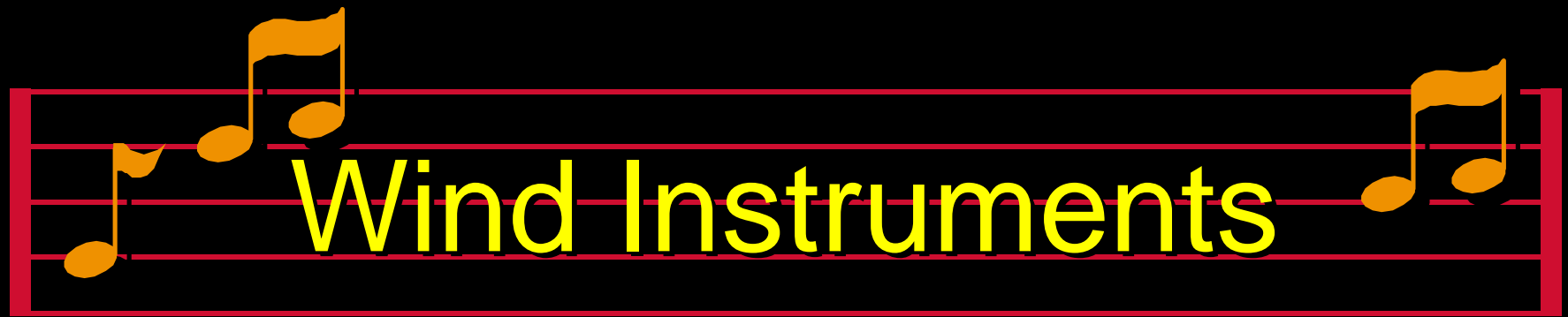
- Air Near the Opening
 - ◆ Steady flow vs. Turbulent Flow near a sharp edge
 - ◆ Turbulence cause pressure changes
 - ◆ Examples: flute, recorder, organ pipes

Wind Instruments





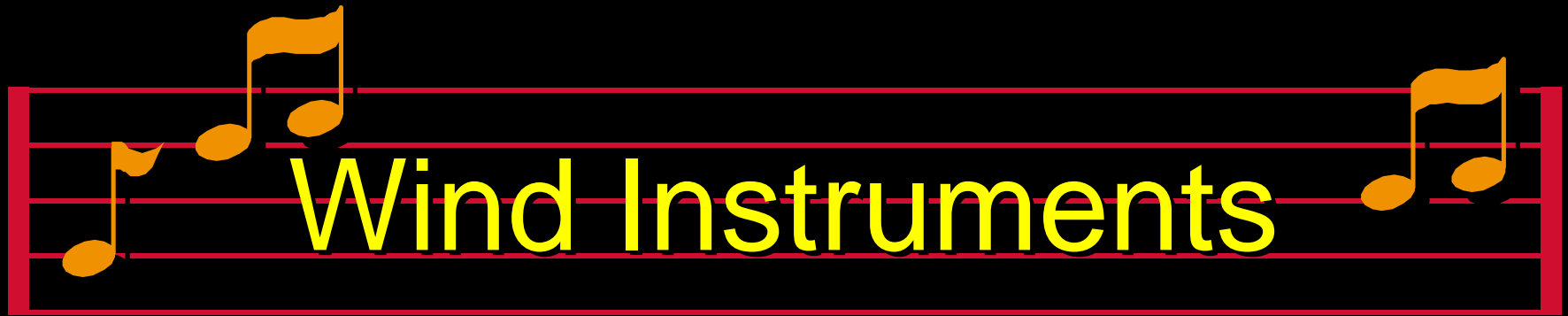
- Resonant Oscillator
 - ◆ Air Column Within the Tube that Constitutes the Body of the Instrument
 - ◆ Demo



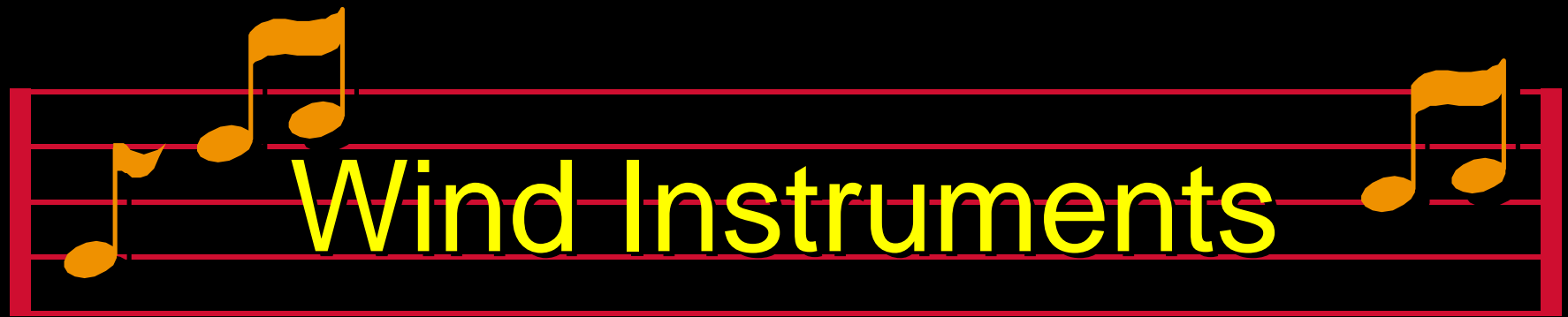
- Sound Emitter
 - ◆ Hole in the Opposite End



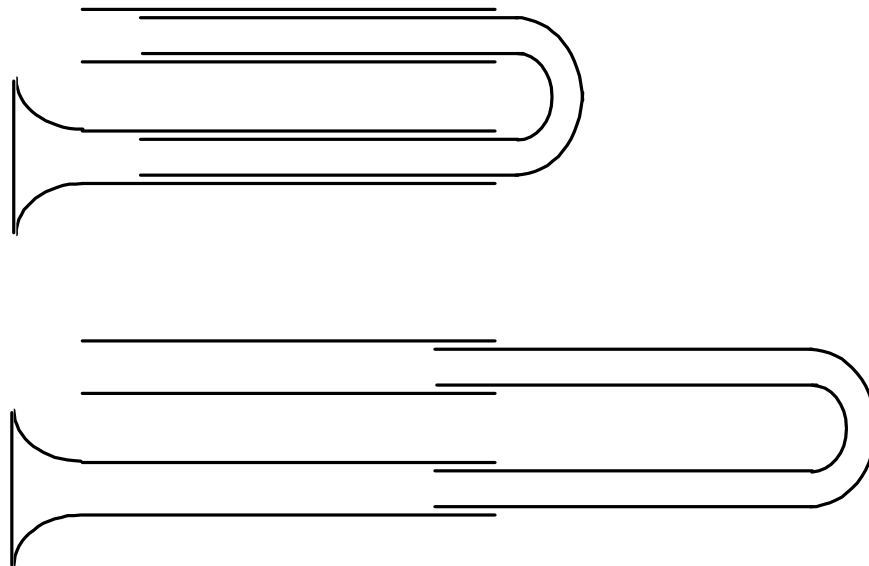
- Frequency Variation
 - ◆ Tubes of Different Length
 - ◆ Interlocking Pipes
 - ◆ System of Valves
 - ◆ Series of Holes



- Tubes of Different Length
 - ◆ Not convenient
 - ◆ Examples: Pipe Organ and Pan Pipes

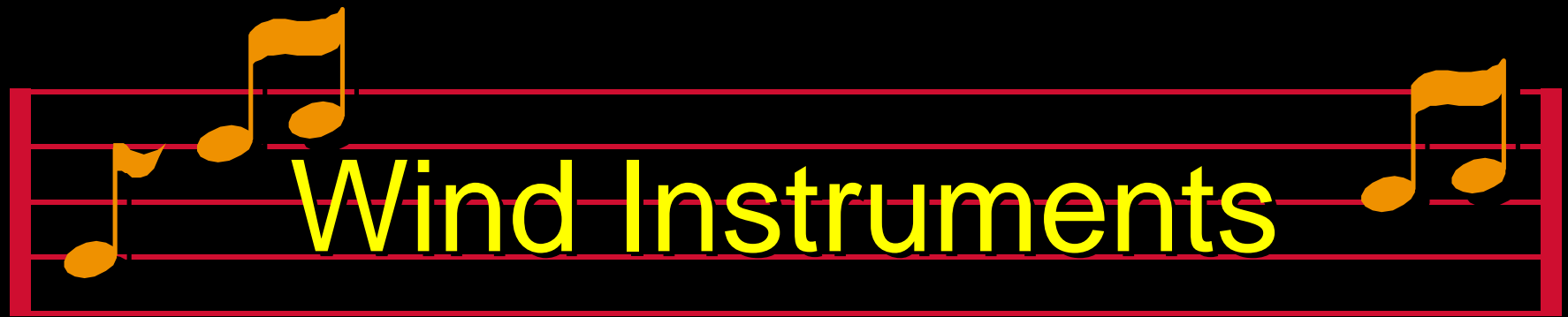


Interlocking Pipes

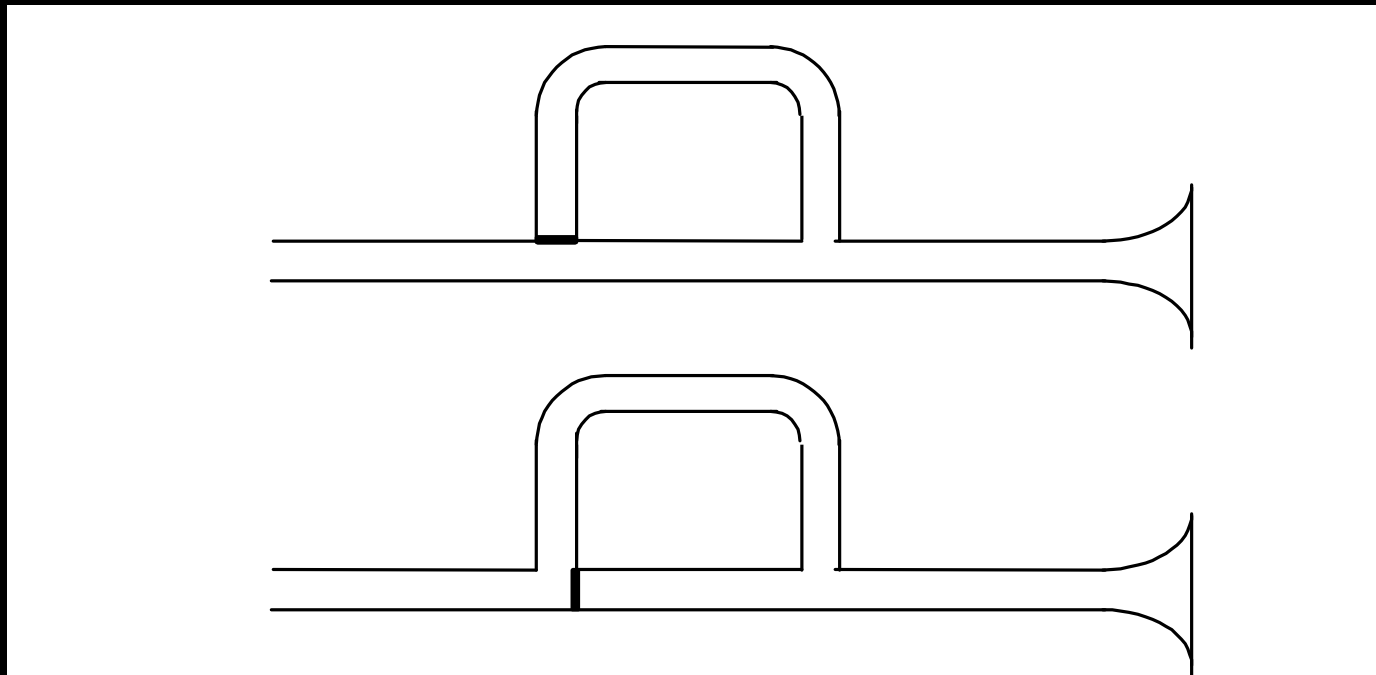




- Interlocking Pipes
 - ◆ Easy to get any pitch
 - ◆ Difficult to play because position must be exact
 - ◆ Example: Trombone



System of Valves



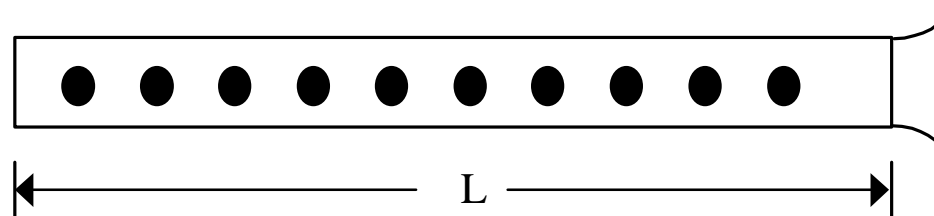


- System of Valves
 - ◆ Easy to play
 - ◆ Difficult to get pitch accurate for all notes (compromise)
 - ◆ Examples: Trumpet, French Horn, Baritone, Tuba

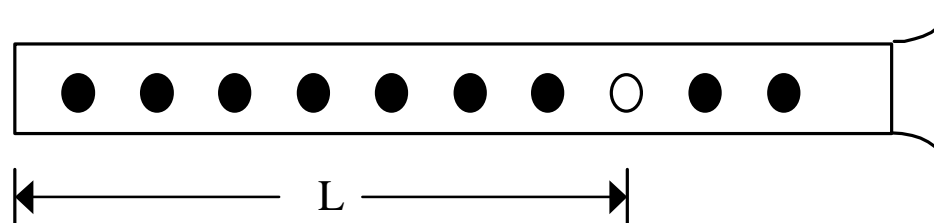


Wind Instruments

Series of Holes



(a) All Holes Closed



(b) One Hole Open



- Series of Holes

- ◆ Skill is required to cover the holes
- ◆ Examples: clarinets, flutes, oboe, bassoon, recorder, and saxophones



Frequency vs. Length

$$f_n = n(v/2L)$$

$$f_n = (2n-1)(v/4L)$$



Frequency vs. Length

$$\frac{f_A}{f_B} = \frac{L_B}{L_A}$$



Look at examples on MI CD



● Energy Source

- ◆ Arm motion
- ◆ Finger motion
- ◆ Foot motion



● Energy Connector

- ◆ Sticks
- ◆ Mallets
- ◆ Hands
- ◆ Fingers



● Primary Oscillator

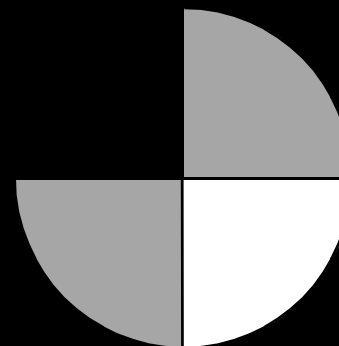
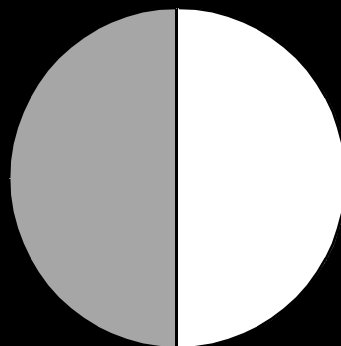
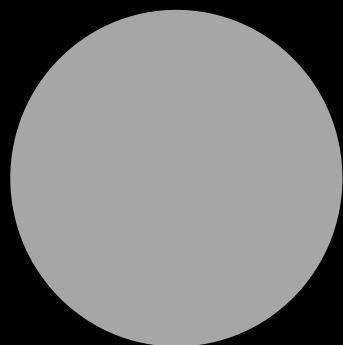
◆ Two-Dimensional Surface

✦ Drum Head

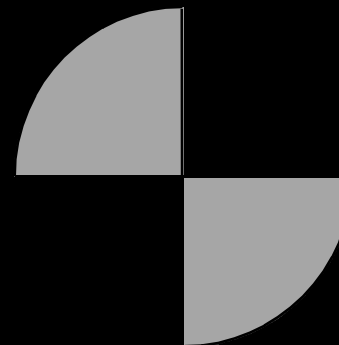
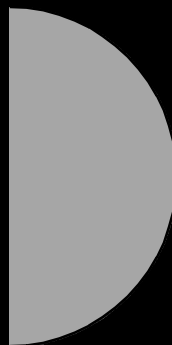
◆ Three-Dimensional Surface

✦ Cymbal, Gong, xylophone, chimes

Drum Head Radial Modes

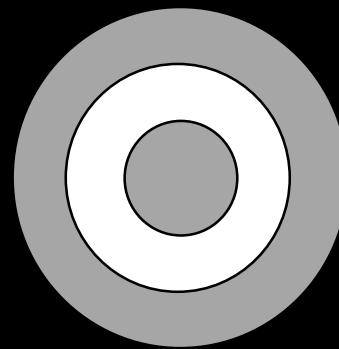
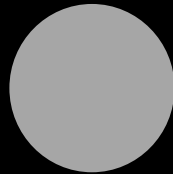
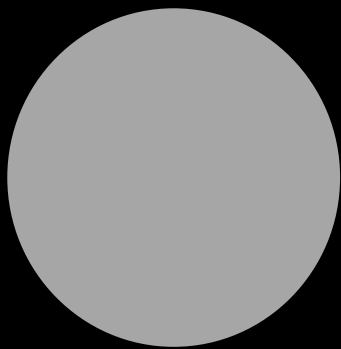


(a)

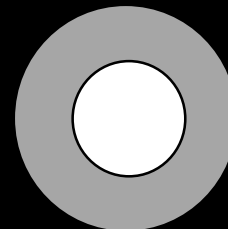
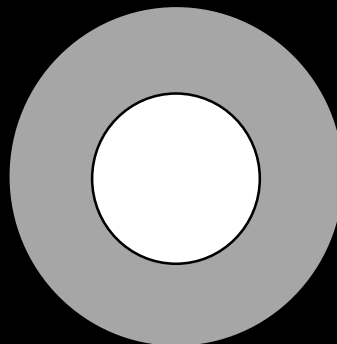


(b)

Drum Head Circular Modes



(a)



(b)



- Drum Frequencies
 - ◆ Not a harmonic series
 - ◆ No definite pitch
 - ◆ Noise
 - ◆ Role in music is rhythm not melody



Video Tape III-4



● Timbre

- ◆ As with stringed instruments, timbre can be made to change depending on how the instrument is struck.



● Resonant Oscillator

- ◆ Wide variation that depends on the instrument

- ◆ Examples:

- ✦ Tympani
- ✦ Chimes
- ✦ Xylophone
- ✦ Cymbals and Gongs.



- Sound emitter
 - ◆ Often is the Resonant Oscillator itself



Look at examples on MI CD